

## PLAYER CARDS SET 2 (BACK)

*WEAPON*  
*CARD*

*SECONDARY*  
*CARD*

*WEAPON*  
*CARD*

*SECONDARY*  
*CARD*

*WEAPON*  
*CARD*

*SECONDARY*  
*CARD*

*WEAPON*  
*CARD*

*SECONDARY*  
*CARD*